

TECHNOLOGY in the Classroom

98%
OF PEOPLE AGES 18-29
use the internet

45%
of 18-29 year olds
who can use the
internet on their cell
phones do most of
their online browsing
on their mobile device

How students use laptops in the classroom

TAKE COURSE NOTES	83.3%	
SEND EMAIL	81%	
SEND AND RECEIVE INSTANT MESSAGES	68%	
"SURF" THE INTERNET	43%	
PLAY GAMES	25%	

Students believe more than ever in **MULTITASKING**

Dear students, I know when you're **texting** in class. Seriously, no one just looks down at their crotch and smiles."

PROFESSORS & FACEBOOK

- Professors do not want to friend their students on Facebook
- Students do not want to be friends with professors on Facebook
- This leads to too much information being learned about each other yet many still do 'friend' one another

The Use Of SCHOOL EMAILS

Students spend less time on email and complain about professors communicating with them on email

Students are only checking email for an average of **6 MINUTES A DAY**

TECHNOLOGY incorporated into the classroom



- Virtual worlds - Class takes place using avatars in a virtual reality
- Video games as instructional tools
- Online Simulations
- Blogging and forums
- Online learning centers
- Keypads

Negative Effects of Technology Use in the Classroom

DISTRACTION

CHEATING

LOWER GRADES

TECHNOLOGY TOOLS of a college student



59% of students who use social networking talk about educational topics online

75% of the students acknowledge that bringing their laptops to class increased the amount of time they spent on activities unrelated to learning, such as checking email and social networking

Many Professors are adding detailed **SOCIAL MEDIA AND TECHNOLOGY** use policies in their syllabi

Examples of how Professors are handling MISUSE OF TECHNOLOGY IN THE CLASSROOM

facebook Rule - Once professor instituted a severe policy that he calls the "Facebook Rule." Students are encouraged to earn extra credit by busting classmates who use their computers for activities like social networking, shopping or gaming during his lectures.

One professor became so fed up with a student who played games whenever the class went to a computer lab that he installed speakers on the offender's machine. Halfway through the class, the speakers got turned on and everyone stared as the post-apocalyptic sound track started blaring.

Some professors will answer people's calls in the middle of lecture

Some professors will take students' cellphones if they are on them and return them at the end of class

Sources
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 Surveys in which numbers are denoted are based on sample groups.

